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Wireless communication is one of the fastest growing fields in the engineering world today. Rapid growth in the domain of wireless communication systems, services and application has drastically changed the way we live, work and communicate. Wireless communication offers a broad and dynamic technological field, which has stimulated incredible excitements and technological advancements over last few decades. The expectations from wireless communication technology are increasing every day. This is placing enormous challenges to wireless system designers. Moreover, this has created an ever increasing demand for conceptually strong and well versed communication engineers who understand the wireless technology and its future possibilities. In recent years, significant progress in wireless communication system design has taken place, which will continue in future. Especially for last two decades, the research contributions in wireless communication system design have resulted in several new concepts and inventions at remarkable speed. A text book is indeed required to offer familiarity with such developments and underlying concepts, to be taught in the classroom to future engineers. This is one of the motivations for writing this book. Practically no book can be up to date in this field, due to the fast ongoing research and developments. The new developments are announced almost every day. Teaching directly from the research papers in the classroom cannot build the necessary foundation. Therefore need for a textbook is unavoidable, which is integral to learning, and is an essential source to build the concept. The prime goal of this book is to cooperate in the learning process. This book is based on current research as well as classical text books in the field, and aims to provide in depth understanding on fundamental concepts, which form the basis of wireless communication and build the platform, on which current developments can be understood and future contributions can be made. This book is written in self-explanatory manner to facilitate critical thinking and to support self study. Special emphasis has been given in this book to systematically organize and present the wide domain of wireless communication technology. Extra care has been taken to present the contents and the concepts in user friendly way to enable an easy understanding. Therefore the language of this book is made to make one feel, listening to a classroom lecture. This makes learning straight forward. Sometimes, the explanation could seem to be oversimplified, this is in order to support wide spectrum of readers as well as to clarify the hazy picture. A book of this kind, which addresses a fast developing technology, the frequent use of acronyms and abbreviations is almost inevitable. A care has been taken to spell the acronyms and abbreviations as frequently as practically suitable in the text. Besides, a list of acronyms and abbreviations has also been provided.

Amplitude modulation and Angle modulation are discussed in first two chapters. AM, FM, analysis equations, modulators, detectors, transmission and reception are thoroughly presented. SSB, DSB, VSB, FDM are also discussed. Noise theory is given in third chapter. It includes random variables, probability, random processes and correlation functions. Noise factor, noise temperature and mathematical analysis of noise is presented. Performance of modulation systems in the presence of noise is explained in fourth chapter. Figure of merit, capture effect and threshold effect are also presented. Last chapter presents information theory. Entropy information rate, discrete memoryless source, source coding, Shannon's theorems are also given in detail. Mutual information and channel capacity are also presented.

There are eight chapters, useful appendix and solved question papers in the book. Basic digital communication, line codes and sampling methods are presented at the beginning. Digital pulse modulation techniques such as PCM, DPCM, DM, ADM are presented. Continuous wave digital modulation methods such as BPSK, DPSK, QPSK, QAM, BFSK and OOK are presented with mathematical analysis of modulators and receivers. Issues related to baseband transmission such as ISI, Nyquist pulse shaping criterion, optimum reception, matched filter and eye patterns are also discussed. Concepts of information theory such as discrete memoryless channels, mutual information, shannon's theorems on source coding are also presented. Coding using linear block codes, cyclic codes and convolutional coding is also discussed. Secured communication using spread spectrum modulation is also discussed in detail.

Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media.

Amplitude Modulation : Transmission and ReceptionPrinciples of amplitude modulation - AM envelope, Frequency spectrum and bandwidth, Modulation index and Percent modulation, AM power distribution, AM modulator circuits- low-level AM modulator, Medium power AM modulator, AM transmitters-Low-level transmitters, High level transmitters, receiver parameters, AM reception - AM receivers - TRF, Super heterodyne receiver, Double conversion AM recivers.Angle Modulation : Transmission and Reception Angle modulation - FM and PM waveforms, Phase deviation and Modulation index, Frequency deviation, Phase and Frequency modulators and demodulators, Frequency spectrum of Angle - Modulated waves. Bandwidth requirements of Angle modulated waves, Commercial Broadcast band FM, Average power of an angle modulated wave, Frequency and Phase modulators, A direct FM transmitters, Indirect transmitters, Angle modulation Vs Amplitude modulation, FM receivers : FM demodulators, PLL FM demodulators, FM noise suppression, Frequency versus Phase modulation.Digital Transmission and Data CommunicationIntroduction, Pulse modulation, PCM - PCM sampling, Sampling rate, Signal to quantization noise rate, Companding - Analog and Digital - Percentage error, Delta modulation, Adaptive delta modulation, Differential pusle code modulation, Pulse transmission - ISI, Eye pattern, Data communication history, Standards, Data communication circuits, Data communication codes, Error control, Hardware, Serial and Parallel interfaces, Data modems, - Asynchronous modem, Synchronous modem, Low-speed modem, Medium and High speed modem, Modem control.Digital Communication Introduction, Shannon limit for information capacity, Digital amplitude modulation, Frequency shift keying, FSK bit rate and baud, FSK transmitter, BW consideration of FSK, FSK receiver, Phase shift keying - Binary phase shift keying - QPSK, Quadrature Amplitude modulation, Bandwidth efficiency, Carrier recovery - Squaring loop, Costas loop, DPSK.Spread Spectrum and Multiple Access Techniques Introduction, Pseudo-noise sequence, DS spread spectrum with coherent binary PSK, Processing gain, FH spread spectrum, Multiple access techniques - Wireless communication, TDMA and FDMA, Wireless communication systems, Source coding of speech for wireless communications.

This book presents the latest research in the fields of computational intelligence, ubiquitous computing models, communication intelligence, communication security, machine learning, informatics, mobile computing, cloud computing, and big data analytics. The best selected papers, presented at the International Conference on Innovative Data Communication Technologies and Application (CIICOA 2021), are included in the book. The book focuses on the theory, design, analysis, implementation, and application of distributed systems and networks.

Highlighting satellite and earth station design, links and communication systems, error detection and correction, and regulations and procedures for system modeling, integrations, testing, and evaluation, Satellite Communication Engineering provides a simple and concise overview of the fundamental principles common to information communications. It

Electric and Hybrid Vehicles: Power Sources, Models, Sustainability, Infrastructure and the Market reviews the performance, cost, safety, and sustainability of battery systems for hybrid electric vehicles (HEVs) and electric vehicles (EVs), including nickel-metal hydride batteries and Li-ion batteries. Throughout this book, especially in the first chapters, alternative vehicles with different power trains are compared in terms of lifetime cost, fuel consumption, and environmental impact. The emissions of greenhouse gases are particularly dealt with. The improvement of the battery, or fuel cell, performance and governmental incentives will play a fundamental role in determining how far and how substantial alternative vehicles will penetrate into the market. An adequate recharging infrastructure is of paramount importance for the diffusion of vehicles powered by batteries and fuel cells, as it may contribute to overcome the so-called range anxiety. Thus, proposed battery charging techniques are summarized and hydrogen refueling stations are described. The final chapter reviews the state of the art of the current models of hybrid and electric vehicles along with the powertrain solutions adopted by the major automakers. Contributions from the worlds leading industry and research experts Executive summaries of specific case studies Information on basic research and application approaches

This book presents a comprehensive process for visualization of interface metaphor for software. It is helpful in designing interactive user interfaces with magical super-affordances and definitive user experiences. As per the ancient Indian Vedic literature, metaphors are always conceived out of Vastu (entities having existence in our world). The visualization process given in the book shows how metaphorization could help in innovating highly experiential user interfaces, as one can create Avastu (non entities) by combining different objects and imaginative properties together. The main highlights of this process are selection and dissection of interface metaphor, pre-facto analysis, qualitative and quantitative evaluation, mapping between user and application domain lexicons, specialized set of usability heuristics and remote usability testing. The steps of this process are integrated with the Software Development Life Cycle (SDLC). It shows the interdependence of form and function and its seamless fusion during software engineering. User experience designers can apply this process for designing websites, online applications, personal computer software, e-learning, computer games, virtual interactive worlds, public access systems, mobile and tablet applications.

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